

Daniel Kaye A.I.A.

Registered Architect in the State of Massachusetts

Education

- 2009 - 2014 Syracuse University School of Architecture
Syracuse, NY Bachelor of Architecture, GPA 3.6, Magna Cum Laude, Dean's List
Minor in Computer Science
- 2013 International Study: Florence
Firenze, Italia Italian history, language, architecture, travel sketching

Experience

- 2014 - present AECOM
Boston, MA Architect, Transportation Architecture department
- Master planning for multiple airports across the United States
BIM manager of small and large scale transportation projects
Assisted in the preparation of presentation graphics to win work for office
Coordinated design, budgeting, and scheduling across multiple disciplines
Followed multiple rail station and airport terminal expansion projects from schematic-
design and urban analysis through construction documents and administration
Explored the use of Augmented and Virtual Reality (VR & VR) in the design process
- 2016 Built It Back NYC (through AECOM)
New York, NY Hurricane remediation efforts
Rehabilitation of single & two-family homes utilizing resilient design principles
Elevation of structures above national floodplains
- 2012 - 2013 Chaintreuil Jensen Stark Architects
Buffalo, NY Architectural Intern
- 2011 Sekou Cooke Studio
Syracuse, NY Architectural Intern

Skills

- analog woodworking, laser cutting, plexiglass, museum board, foam core,
ink and graphite drafting, hand sketching
- digital Revit, AutoCAD, SketchUp, Rhino, V-Ray, Enscape, Lumion with Samsung Gear VR
Adobe: Photoshop, Illustrator, Indesign, After Effects

Languages

- analog English: native
Italian: CEFR B1 (intermediate)
- digital HTML5.1, CSS4, jQuery, Javascript, OpenGL with C++, Java, Processing 3.0

Affiliations

- 2016-2018 Appalachian Mountain Club: Boston Chapter
Boston, MA Volunteer rock climbing instructor
- 2009 - 2013 Syracuse University Marching Band
Syracuse, NY Drumline

Interests

web design, drumming, cooking, rock climbing, snowboarding